

```
#include <bits/stdc++.h>
using namespace std;
using ll = long long;
main () {
    ll a, b, c, d;
    cin >> a >> b >> c >> d;
    cout << a * b * c * d;
}
```

```

#include <bits/stdc++.h>
#define pb push_back
using namespace std;
using ll = long long;
typedef vector<int> LA;
const int b = 1e9;
main ()
{
    int q = 5, k;
    scanf("%d", &k);
    q = q + (k - 1) * 10;
    string s = to_string(q);
    LA a;
    for (int i = s.size(); i > 0; i -= 9)
        if (i < 9)
            a.pb(atoi(s.substr(0, i).c_str()));
        else
            a.pb(atoi(s.substr(i - 9, 9).c_str()));
    LA c(a.size()*2);
    for (int i = 0; i < a.size(); ++i){
        for (int j = 0, cr = 0; j < a.size() || cr;
++j){
            ll cur = c[i + j] + a[i] * 1ll * (j <
a.size() ? a[j] : 0) + cr;
            c[i + j] = int (cur % b);
            cr = int (cur / b);
        }
    }
    while (c.size() > 1 && c.back() == 0)
        c.pop_back();
    printf ("%d", c.empty() ? 0 : c.back());
    for (int i = c.size() - 2; i >= 0; --i)
        printf ("%09d", c[i]);
}

```

```
#include <bits/stdc++.h>
using namespace std;
using ll = long long;
int main (){
    int n;
    cin >> n;
    int a[n + 1][3 + 1];
    for (int i = 1; i <= n; ++i){
        cin >> a[i][1] >> a[i][2] >> a[i][3];
    }
    if (n == 1){
        int ans = min({a[1][1], a[1][2], a[1][3]});
        if (ans <= 300){
            cout << 1 << " " << ans;
        } else {
            cout << 0 << " " << 0;
        }
    }
}
```